

# Quick Start Guide for Families

## Using the Student Learning Center in Grades 1-2

### Welcome to *Everyday Mathematics*!

Your student is in a classroom using *Everyday Mathematics* and will be accessing online resources. Below is the login information to access these materials on your home computer.

### Regular Login

For regular login, you or your student should visit [connectED.mcgraw-hill.com](http://connectED.mcgraw-hill.com) and type in their username and password. Once you log in, click on the *Everyday Mathematics* icon from the list of content.

[connectED.mcgraw-hill.com](http://connectED.mcgraw-hill.com)

username: \_\_\_\_\_

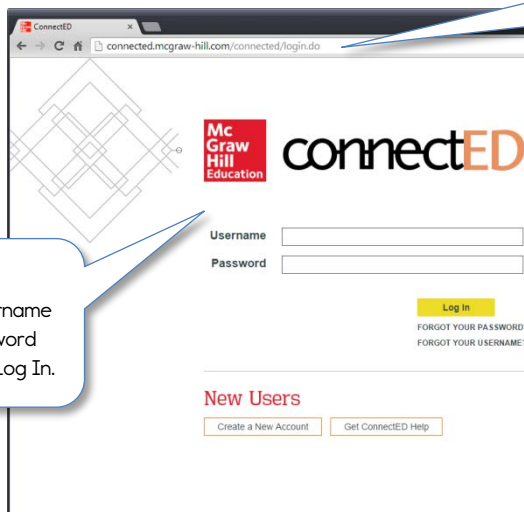
password: \_\_\_\_\_

#### Step 1

Go to [connectED.mcgraw-hill.com](http://connectED.mcgraw-hill.com).

#### Step 2

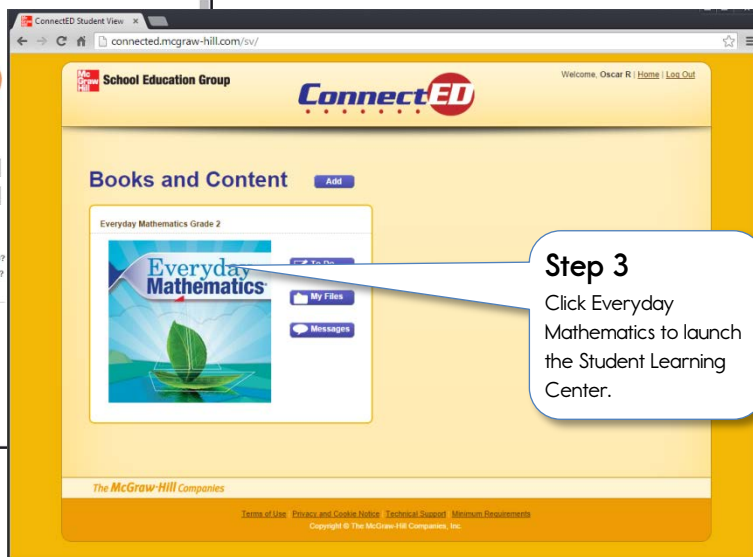
Enter username and password and click Log In.



[connectED.mcgraw-hill.com](http://connectED.mcgraw-hill.com)

#### Step 3

Click *Everyday Mathematics* to launch the Student Learning Center.

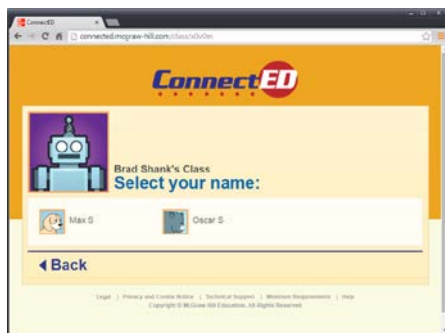
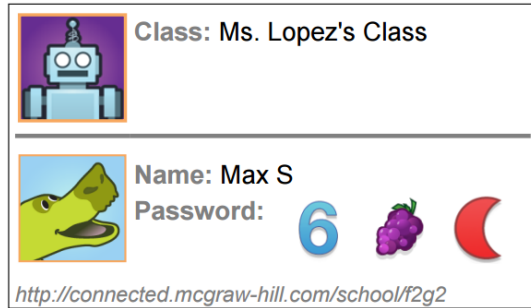


## Simplified Login

Your student's teacher might choose to use the simplified login process. For this, students enter a web address that takes them directly to their school or class webpage. Students select their class and then their name, and enter their password—and they go directly to the Student Learning Center

This is what your student's password card will look like.

Type this web address in to you're the browser of your computer or tablet



Class Webpage for Simplified Login



Login Screen for Students



Content List for Student



Student Learning Center: Landing Page

## Exploring the *Everyday Mathematics* Student Learning Center

After you login, your student will come to the lesson landing page. The landing page always shows today's lesson.

The screenshot shows a web browser window with the URL `connected-qa.cdiapps.com/em4s/class/Z75F8ESB1XN8MX8GMMVH46WO38/lesson/42N999B31HZL8TV32TTO7GW421/`. The page header includes the Everyday Mathematics logo and the text "Welcome, John!". The date "Thursday, July 16, 2015" is displayed in the top right. The main content area features a large "Go to Lesson 1-11" button with a sailboat illustration, titled "Comparing Numbers and Home Links < >". Below this are navigation links for "Lesson 1-10" and "Lesson 1-12". To the right are buttons for "My Reference Book" and "eToolkit". A row of seven smaller buttons is at the bottom: "Geometer's Sketchpad Activities", "Tutorial Videos", "EM Games Online", "Favorites", "Assignments", and "EM at Home".

**Go to the Lesson Activities**  
Click the biggest tile to get to the digital activities for today's lesson.

**Reference Book**  
Opens the eBook of the Reference Book, a great tool for homework help.

**eToolkit**  
Have fun exploring the eToolkit, which contains virtual versions of math manipulatives.

**Geometer's Sketchpad® Activities**  
Links to a list of interactive activities to explore math concepts with your student.

**Tutorial Videos**  
Links to a list of videos of that help explain important math concepts.

**EM Games Online**  
Click here to play games with your student like the ones they play at school.  
  
NOTE: Flash games are available now. HTML5 versions will be available this fall to play on iPads and other tablets.

**Favorites**  
Have your student show you activities they have marked as favorites.

**EM at Home**  
Links to resources for families. Includes PDFs of Home Links, Family Letters, a literature list, Do-Anytime Activities, and more.

**NEXT** Click the big "Go to Lesson" tile.

## Lesson Activities Page

If you clicked on “Go to Lesson” from the previous page, you will find yourself here on the Lesson Activities page. Each numbered tile is an activity that is available to your student to complete digitally while in class.

Many activities in *Everyday Mathematics 4* can be completed digitally. You may want to check with your student’s teacher to see if their class is completing activities in class using iPads, laptops, or other digital devices.

← Lesson 1-10      Back to Today's Lesson      Lesson 1-12 ▶

### Lesson 1-11

Comparing Numbers and Home Links < >

1

Mental Math and Fluency

2

Math Message

3

Using  $<$ ,  $>$ , and  $=$

4

The Number-Grid Game

5

Math Boxes

6

Home Link

1 2 3 4 5 6 7 8

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### Activity Tiles

You can click on an activity tile to see if your student worked on the activity using a digital device.

If not, they may want to complete the activity at home with you.

#### Note:

Teachers may choose not to complete the activity digitally and instead use paper and pencil. Either choice is appropriate.

### Home Link

Some lessons have activities to complete at home.

Your student’s teacher may assign homework to be completed digitally using the Student Learning Center.

If so, and your student’s teacher assigned homework for this lesson, click on the Home Link tile to launch and complete the activity.

**NEXT** Click a blue activity tile to launch an activity.

## Activity View

If you clicked on a blue Activity tile on the previous page, you go to the Activity View. This is where students complete the activity.

For some activities, they write or type their answers. For others, they choose an answer. Sometimes, they need to use eTools to think through a problem and show their work.

Using  $<$ ,  $>$ , and  $=$

$3 < 5$        $5 > 3$   
3 is less than 5.      5 is greater than 3.

Choose  $<$ ,  $>$ , or  $=$ .

$81¢ > 81¢$

$61 > 16$

$107 = 107$

Dropdown menu options:  $<$ ,  $>$ ,  $=$

### More Screens

Many activities have more than one screen. Click the arrows or the drop-down to go to the next or previous screen.

### Back Button

Click the Home button to return to the Lesson Activities Page.

### Activity Kit

The Activity Kit gives your student access to Hints, eToolkit, My Reference Book and other resources to complete the activity.

### Writing Tools

Writing Tools like pen and text tools allows students to write out and save their work.

The Number-Grid Game

Roll	Spaces
	1 or 10
	2 or 20
	3
	4
	5
	6

	2	3	4	5	7	8	9	10	0
11	12	14	15	16	17	18	19	20	
21	22	23	24	25	26	27	28	29	30
31	32	33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48	49	50
51	52	53	54	55	56	57	58	59	60
61	62	63	64	65	66	67	68	69	70
71	72	73	74	75	76	77	78	79	80
81	82	83	84	85	86	87	88	89	90
91	92	93	94	95	96	97	98	99	100

Counter:

### eTools

Some activities, like this game, use eTools like the dice and counters.

**NEXT** Click open the Activity Kit and select eToolkit.

## eToolkit

You and your student may have fun exploring the eToolkit. If you would like to launch the full eToolkit, click the Activity Kit in the bottom left, and the eToolkit will open in a new tab or window, with access to all eTools in the eToolkit.

The eToolkit is also available from the landing page. (See page 3.)

The image shows two overlapping browser windows from the Everyday Mathematics eToolkit. The top window displays a math activity titled "Fishing for 10" with the instruction "Write number sentences to show pairs that add to 10." Handwritten examples include  $6 + 4 = 10$ ,  $3 + 7 = 10$ , and  $5 + 5 = 10$ . A blue sidebar on the left contains "Directions" and "eToolkit" buttons. A large green arrow points from the "eToolkit" button to the bottom window.

The bottom window shows the "eToolkit" interface. On the left is a menu titled "All Grades" with various tool categories:
 

- +- Facts Table
- +- Facts Table, Grades 1-2
- Array Builder
- Attribute Blocks
- Base-10 Blocks
- Base-10 Blocks Flat
- Calendar
- Calendar Builder
- Card Deck - Everything Math Deck
- Card Deck - Fraction/Decimal/Percent
- Card Deck - Money
- Card Deck - Numbers
- Card Deck - Time
- Card Deck - Other
- Coin Flips

 The main area shows a grid with a red triangle and a green quadrilateral. The bottom toolbar includes options for "Board Size" (5 pegs), "Bands" (colorful bars), "Color Fill", "Band Options", "Delete Band", and "Reset".